

Attack Dog



Companion – Attack 2

+1  Attack Power if Player has Food

A grave threat to unprotected ankles

 *

Dog



Companion – Defense 2

+1  Defense if Player has Food

A faithful companion, provided you have treats

 *

A Better Sack



Equipment – Storage 2

 Draw a Card

Can be used inside other storage

  +1

A Better Sack



Equipment – Storage 2

 Draw a Card

Can be used inside other storage

  +1

Basket



Equipment – Storage 2

Because taking two trips to bring in the groceries is unacceptable

 >  1 

Beer Helmet



Equipment – Storage 2

+2  Carry, but only for Alcohol

Daring fashion and liquid courage

 >  *

Dagger



Equipment – Weapon 2

 Draw a Card

Like a sword, but in miniature. If it weren't so nicely made, you'd probably call it a shiv.

 >  1  

Dagger



Equipment – Weapon 2

 Draw a Card

Like a sword, but in miniature. If it weren't so nicely made, you'd probably call it a shiv.

 >  1  

Gauntlet



Equipment - Weapon

2

Can be worn with another hand item

What did the fist say to the face?



Hatchet



Equipment - Weapon

2

Make kindling or fend off raiders with a hatchet at hand.



Leather Helmet



Equipment - Armor

2

Looks great, feels great, makes swords to the head hurt slightly less.



Leather Pants



Equipment - Armor

2

+ Draw a Card

Gives your butt +1 charisma and +2 shininess



Plain Clothes



Equipment - Storage

2

Practical fashion at an affordable price



Sack



Equipment - Storage

2

Can be used inside other storage

A totebag you got for donating to National Public Town Crier



Sack



Equipment - Storage

2

Can be used inside other storage

A totebag you got for donating to National Public Town Crier



Vambrace



Equipment - Armor

2

Can be worn with another hand item

Shiny arm guards. Be the envy of your guild!



Bread

Goods – Food **2**

Fresh from the oven

2 < **i**

Bread

Goods – Food **2**

Fresh from the oven

2 < **i**

Junk

Goods **1**

Costs 1 ☺ Gold to Trash
Not great. Can be stored in a trunk.

1 < **2**

Junk

Goods **1**

Costs 1 ☺ Gold to Trash
Not great. Can be stored in a trunk.

1 < **2**

Potato

Goods – Food **1**

*You say potato,
I say potato.*

1 < **i**

Potato

Goods – Food **1**

*You say potato,
I say potato.*

1 < **i**

Potato

Goods – Food **1**

*You say potato,
I say potato.*

1 < **i**

Potato

Goods – Food **1**

*You say potato,
I say potato.*

1 < **i**